

## Vbscript Tutorials For Kubernetes Spring Jdbc Java

Python CookbookTestComplete CookbookHands-On Docker for Microservices with PythonNet Interview QuestionsReverse Engineering Code with IDA ProC++ High PerformanceAn Introduction to Unreal Engine 4Software Defined NetworkingHands-On Enterprise Application Development with PythonASP.NET Core Application DevelopmentMastering Malware AnalysisPractical Foundations for Programming LanguagesWindows InternalsGetting Started with VMware Virtual SANDeep Reinforcement Learning Hands-OnProfessional SharePoint 2013 DevelopmentComplete Guide to Test AutomationHead First PythonHands-On Red Team Tactics"Dear Evil Tester"QlikView for Developers CookbookIntro To Ruby ProgrammingDemystifying Internet of Things SecurityDesigning and Implementing Test Automation Frameworks with QTPFunctional Programming in PythonMicrosoft Dynamics CRM 2011 ReportingThe Shellcoder's HandbookInstant Autolt ScriptingDiving Into OOPDjango Javascript IntegrationManaging Technical DebtOn Java 8The Hardware HackerThe Robotic Process Automation HandbookMastering Unity 2D Game DevelopmentJavaMail APISooner, Safer, HappierThe Hacker Playbook 3Mastering Python for Networking and SecurityPython GUI Programming Cookbook

### Python Cookbook

If you need help writing programs in Python 3, or want to update older Python 2 code, this book is just the ticket. Packed with practical recipes written and tested with Python 3.3, this unique cookbook is for experienced Python programmers who want to focus on modern tools and idioms. Inside, you'll find complete recipes for more than a dozen topics, covering the core Python language as well as tasks common to a wide variety of application domains. Each recipe contains code samples you can use in your projects right away, along with a discussion about how and why the solution works. Topics include: Data Structures and Algorithms Strings and Text Numbers, Dates, and Times Iterators and Generators Files and I/O Data Encoding and Processing Functions Classes and Objects Metaprogramming Modules and Packages Network and Web Programming Concurrency Utility Scripting and System Administration Testing, Debugging, and Exceptions C Extensions

### TestComplete Cookbook

The book explains the Object Oriented programming Concepts with C# in detail.The book is in the form of tutorial and explains deep core concepts of OOP that every programmer should know.

### Hands-On Docker for Microservices with Python

Want to learn the Python language without slogging your way through how-to manuals? With Head First Python, you'll quickly grasp Python's fundamentals, working with the built-in data structures and functions. Then you'll move on to building your very own webapp, exploring database management, exception handling, and data wrangling. If you're intrigued by what you can do with context managers, decorators, comprehensions, and generators, it's all here. This second edition is a complete learning experience that will help you become a bonafide Python programmer in no time. Why does this book look so different? Based on the latest research in cognitive science and learning theory, Head First Python uses a visually rich format to engage your mind, rather than a text-heavy approach that puts you to sleep. Why waste your time struggling with new concepts? This multi-sensory learning experience is designed for the way your brain really works.

### **Net Interview Questions**

This much-anticipated revision, written by the ultimate group of top security experts in the world, features 40 percent new content on how to find security holes in any operating system or application. New material addresses the many new exploitation techniques that have been discovered since the first edition, including attacking "unbreakable" software packages such as McAfee's Enterscept, Mac OS X, XP, Office 2003, and Vista. Also features the first-ever published information on exploiting Cisco's IOS, with content that has never before been explored. The companion Web site features downloadable code files.

### **Reverse Engineering Code with IDA Pro**

The recipes in this Cookbook provide a concise yet practical guide on how to become an excellent QlikView developer. The book begins with intermediate level recipes and then moves on to more complex recipes in an incremental manner. This book is for anyone who has either attended QlikView Developer training or has taught themselves QlikView from books or online sources. You might be working for a QlikView customer, partner, or even QlikView themselves (or want to!) and want to improve your QlikView skills.

### **C++ High Performance**

Back for the third season, The Hacker Playbook 3 (THP3) takes your offensive game to the pro tier. With a combination of new strategies, attacks, exploits, tips and tricks, you will be able to put yourself in the center of the action toward victory. The main purpose of this book is to answer questions as to why things are still broken. For instance, with all the different security products, secure code reviews, defense in depth, and penetration testing requirements, how are we still seeing massive security breaches happening to major corporations and governments? The real question we need to ask ourselves

is, are all the safeguards we are putting in place working? This is what The Hacker Playbook 3 - Red Team Edition is all about. By now, we are all familiar with penetration testing, but what exactly is a Red Team? Red Teams simulate real-world, advanced attacks to test how well your organization's defensive teams respond if you were breached. They find the answers to questions like: Do your incident response teams have the right tools, skill sets, and people to detect and mitigate these attacks? How long would it take them to perform these tasks and is it adequate? This is where you, as a Red Teamer, come in to accurately test and validate the overall security program. THP3 will take your offensive hacking skills, thought processes, and attack paths to the next level. This book focuses on real-world campaigns and attacks, exposing you to different initial entry points, exploitation, custom malware, persistence, and lateral movement--all without getting caught! This heavily lab-based book will include multiple Virtual Machines, testing environments, and custom THP tools. So grab your helmet and let's go break things! For more information, visit <http://thehackerplaybook.com/about/>.

## **An Introduction to Unreal Engine 4**

If you want to master the art and science of reverse engineering code with IDA Pro for security R&D or software debugging, this is the book for you. Highly organized and sophisticated criminal entities are constantly developing more complex, obfuscated, and armored viruses, worms, Trojans, and botnets. IDA Pro's interactive interface and programmable development language provide you with complete control over code disassembly and debugging. This is the only book which focuses exclusively on the world's most powerful and popular tool for reverse engineering code. \*Reverse Engineer REAL Hostile Code To follow along with this chapter, you must download a file called !DANGER!INFECTEDMALWARE!DANGER! 'nuff said. \*Portable Executable (PE) and Executable and Linking Formats (ELF) Understand the physical layout of PE and ELF files, and analyze the components that are essential to reverse engineering. \*Break Hostile Code Armor and Write your own Exploits Understand execution flow, trace functions, recover hard coded passwords, find vulnerable functions, backtrace execution, and craft a buffer overflow. \*Master Debugging Debug in IDA Pro, use a debugger while reverse engineering, perform heap and stack access modification, and use other debuggers. \*Stop Anti-Reversing Anti-reversing, like reverse engineering or coding in assembly, is an art form. The trick of course is to try to stop the person reversing the application. Find out how! \*Track a Protocol through a Binary and Recover its Message Structure Trace execution flow from a read event, determine the structure of a protocol, determine if the protocol has any undocumented messages, and use IDA Pro to determine the functions that process a particular message. \*Develop IDA Scripts and Plug-ins Learn the basics of IDA scripting and syntax, and write IDC scripts and plug-ins to automate even the most complex tasks.

## **Software Defined Networking**

In this document, we'll take a tour of Python's features suitable for implementing programs in a functional style. After an introduction to the concepts of functional programming, we'll look at language features such as iterators and generators and relevant library modules such as itertools and functools.

### **Hands-On Enterprise Application Development with Python**

While Robotic Process Automation (RPA) has been around for about 20 years, it has hit an inflection point because of the convergence of cloud computing, big data and AI. This book shows you how to leverage RPA effectively in your company to automate repetitive and rules-based processes, such as scheduling, inputting/transferring data, cut and paste, filling out forms, and search. Using practical aspects of implementing the technology (based on case studies and industry best practices), you'll see how companies have been able to realize substantial ROI (Return On Investment) with their implementations, such as by lessening the need for hiring or outsourcing. By understanding the core concepts of RPA, you'll also see that the technology significantly increases compliance - leading to fewer issues with regulations - and minimizes costly errors. RPA software revenues have recently soared by over 60 percent, which is the fastest ramp in the tech industry, and they are expected to exceed \$1 billion by the end of 2019. It is generally seamless with legacy IT environments, making it easier for companies to pursue a strategy of digital transformation and can even be a gateway to AI. The Robotic Process Automation Handbook puts everything you need to know into one place to be a part of this wave. What You'll Learn Develop the right strategy and plan Deal with resistance and fears from employees Take an in-depth look at the leading RPA systems, including where they are most effective, the risks and the costs Evaluate an RPA system Who This Book Is For IT specialists and managers at mid-to-large companies

### **ASP.NET Core Application Development**

Filled with practical, step-by-step instructions and clear explanations for the most important and useful tasks. This is a Packt Instant How-to guide, which provides concise and clear recipes for getting started with AutoIt. Instant AutoIt Scripting Essentials How-to is for beginners who wish to know more about automation and programming, system administration developers who intent to automate/manage clusters and servers, and for computer programmers who want to control any PC to create seamless automation apps.

### **Mastering Malware Analysis**

This text develops a comprehensive theory of programming languages based on type systems and structural operational semantics. Language concepts are precisely defined by their static and dynamic semantics, presenting the essential tools

both intuitively and rigorously while relying on only elementary mathematics. These tools are used to analyze and prove properties of languages and provide the framework for combining and comparing language features. The broad range of concepts includes fundamental data types such as sums and products, polymorphic and abstract types, dynamic typing, dynamic dispatch, subtyping and refinement types, symbols and dynamic classification, parallelism and cost semantics, and concurrency and distribution. The methods are directly applicable to language implementation, to the development of logics for reasoning about programs, and to the formal verification language properties such as type safety. This thoroughly revised second edition includes exercises at the end of nearly every chapter and a new chapter on type refinements.

### **Practical Foundations for Programming Languages**

The book is a focused and step-by-step tutorial on Microsoft Dynamics CRM Reporting capabilities. It will enable Dynamics developers to create and manage reports, know what tools to use, how to use them, and where to find the data based on how it's being entered into the system with Dynamics CRM. This book is great for users and developers new to the Dynamics CRM Reports and SQL Server Reporting services, and who are looking to get a good grounding in how to use the reporting capabilities of Dynamics CRM 2011. It's assumed that you will have some experience in HTML and JavaScript already to build the advanced reports, but no previous programming experience is required to build and learn how to create some basic to intermediate reports, which will be used during the exercises within this book.

### **Windows Internals**

This book serves as an introduction to the level design process in Unreal Engine 4. By working with a number of different components within the Unreal Editor, readers will learn to create levels using BSPs, create custom materials, create custom Blueprints complete with events, import objects, create particle effects, create sound effects and combine them to create a complete playable game level. The book is designed to work step by step at the beginning of each chapter, then allow the reader to complete similar tasks on their own to show an understanding of the content. A companion website with project files and additional information is included.

### **Getting Started with VMware Virtual SAN**

For over a decade, Andrew "bunnie" Huang, one of the world's most esteemed hackers, has shaped the fields of hacking and hardware, from his cult-classic book Hacking the Xbox to the open-source laptop Novena and his mentorship of various hardware startups and developers. In The Hardware Hacker, Huang shares his experiences in manufacturing and open hardware, creating an illuminating and compelling career retrospective. Huang's journey starts with his first visit to the

staggering electronics markets in Shenzhen, with booths overflowing with capacitors, memory chips, voltmeters, and possibility. He shares how he navigated the overwhelming world of Chinese factories to bring chumby, Novena, and Chibitronics to life, covering everything from creating a Bill of Materials to choosing the factory to best fit his needs. Through this collection of personal essays and interviews on topics ranging from the legality of reverse engineering to a comparison of intellectual property practices between China and the United States, bunnieweaves engineering, law, and society into the tapestry of open hardware. With highly detailed passages on the ins and outs of manufacturing and a comprehensive take on the issues associated with open source hardware, The Hardware Hacker is an invaluable resource for aspiring hackers and makers.

### **Deep Reinforcement Learning Hands-On**

Develop AJAX applications using Django and jQuery.

### **Professional SharePoint 2013 Development**

Your one-stop guide to learning and implementing Red Team tactics effectively  
Key Features  
Target a complex enterprise environment in a Red Team activity  
Detect threats and respond to them with a real-world cyber-attack simulation  
Explore advanced penetration testing tools and techniques  
Book Description  
Red Teaming is used to enhance security by performing simulated attacks on an organization in order to detect network and system vulnerabilities. Hands-On Red Team Tactics starts with an overview of pentesting and Red Teaming, before giving you an introduction to few of the latest pentesting tools. We will then move on to exploring Metasploit and getting to grips with Armitage. Once you have studied the fundamentals, you will learn how to use Cobalt Strike and how to set up its team server. The book introduces some common lesser known techniques for pivoting and how to pivot over SSH, before using Cobalt Strike to pivot. This comprehensive guide demonstrates advanced methods of post-exploitation using Cobalt Strike and introduces you to Command and Control (C2) servers and redirectors. All this will help you achieve persistence using beacons and data exfiltration, and will also give you the chance to run through the methodology to use Red Team activity tools such as Empire during a Red Team activity on Active Directory and Domain Controller. In addition to this, you will explore maintaining persistent access, staying untraceable, and getting reverse connections over different C2 covert channels. By the end of this book, you will have learned about advanced penetration testing tools, techniques to get reverse shells over encrypted channels, and processes for post-exploitation. What you will learn  
Get started with red team engagements using lesser-known methods  
Explore intermediate and advanced levels of post-exploitation techniques  
Get acquainted with all the tools and frameworks included in the Metasploit framework  
Discover the art of getting stealthy access to systems via Red Teaming  
Understand the concept of redirectors to add further anonymity to your C2  
Get to grips with different uncommon

techniques for data exfiltration Who this book is for Hands-On Red Team Tactics is for you if you are an IT professional, pentester, security consultant, or ethical hacker interested in the IT security domain and wants to go beyond Penetration Testing. Prior knowledge of penetration testing is beneficial.

### **Complete Guide to Test Automation**

Write code that scales across CPU registers, multi-core, and machine clusters Key Features Explore concurrent programming in C++ Identify memory management problems Use SIMD and STL containers for performance improvement Book Description C++ is a highly portable language and can be used to write both large-scale applications and performance-critical code. It has evolved over the last few years to become a modern and expressive language. This book will guide you through optimizing the performance of your C++ apps by allowing them to run faster and consume fewer resources on the device they're running on without compromising the readability of your code base. The book begins by helping you measure and identify bottlenecks in a C++ code base. It then moves on by teaching you how to use modern C++ constructs and techniques. You'll see how this affects the way you write code. Next, you'll see the importance of data structure optimization and memory management, and how it can be used efficiently with respect to CPU caches. After that, you'll see how STL algorithm and composable Range V3 should be used to both achieve faster execution and more readable code, followed by how to use STL containers and how to write your own specialized iterators. Moving on, you'll get hands-on experience in making use of modern C++ metaprogramming and reflection to reduce boilerplate code as well as in working with proxy objects to perform optimizations under the hood. After that, you'll learn concurrent programming and understand lock-free data structures. The book ends with an overview of parallel algorithms using STL execution policies, Boost Compute, and OpenCL to utilize both the CPU and the GPU. What you will learn Benefits of modern C++ constructs and techniques Identify hardware bottlenecks, such as CPU cache misses, to boost performance Write specialized data structures for performance-critical code Use modern metaprogramming techniques to reduce runtime calculations Achieve efficient memory management using custom memory allocators Reduce boilerplate code using reflection techniques Reap the benefits of lock-free concurrent programming Perform under-the-hood optimizations with preserved readability using proxy objects Gain insights into subtle optimizations used by STL algorithms Utilize the Range V3 library for expressive C++ code Parallelize your code over CPU and GPU, without compromising readability Who this book is for If you're a C++ developer looking to improve the speed of your code or simply wanting to take your skills up to the next level, then this book is perfect for you.

### **Head First Python**

Thorough coverage of development in SharePoint 2013 A team of well-known Microsoft MVPs joins forces in this fully

updated resource, providing you with in-depth coverage of development tools in the latest iteration of the immensely popular SharePoint. From building solutions to building custom workflow and content management applications, this book shares field-tested best practices on all aspect of SharePoint 2013 development. Offers a thorough look at Windows Azure and SharePoint 2013 Includes new chapters on Application Life Cycle Management, developing apps in SharePoint, and building PerformancePoint Dashboards in SharePoint Professional SharePoint 2013 Development is an essential SharePoint developer title.

### **Hands-On Red Team Tactics**

This is the eBook of the printed book and may not include any media, website access codes, or print supplements that may come packaged with the bound book. Through four complete sprints, this book takes you through every step needed to build brand new cross-platform web apps with ASP.NET Core, and make them available on the Internet. You won't just master Microsoft's revolutionary open source ASP.NET Core technology: you'll learn how to integrate the immense power of MVC, Docker, Azure Web Apps, Visual Studio and Visual Studio Code, C#, JavaScript, TypeScript, and Entity Framework. Working through the authors' carefully designed sprints, you'll start with a blank canvas, move through software architecture and design, adjusting to user feedback, recovering from mistakes, builds, testing, deployment, maintenance, refactoring, and more. Along the way, you'll learn techniques for delivering state-of-the-art software to users more rapidly and repeatably than ever before.

### **"Dear Evil Tester"**

Master malware analysis to protect your systems from getting infected Key Features Set up and model solutions, investigate malware, and prevent it from occurring in future Learn core concepts of dynamic malware analysis, memory forensics, decryption, and much more A practical guide to developing innovative solutions to numerous malware incidents Book Description With the ever-growing proliferation of technology, the risk of encountering malicious code or malware has also increased. Malware analysis has become one of the most trending topics in businesses in recent years due to multiple prominent ransomware attacks. Mastering Malware Analysis explains the universal patterns behind different malicious software types and how to analyze them using a variety of approaches. You will learn how to examine malware code and determine the damage it can possibly cause to your systems to ensure that it won't propagate any further. Moving forward, you will cover all aspects of malware analysis for the Windows platform in detail. Next, you will get to grips with obfuscation and anti-disassembly, anti-debugging, as well as anti-virtual machine techniques. This book will help you deal with modern cross-platform malware. Throughout the course of this book, you will explore real-world examples of static and dynamic malware analysis, unpacking and decrypting, and rootkit detection. Finally, this book will help you strengthen your defenses

and prevent malware breaches for IoT devices and mobile platforms. By the end of this book, you will have learned to effectively analyze, investigate, and build innovative solutions to handle any malware incidents. What you will learn Explore widely used assembly languages to strengthen your reverse-engineering skills Master different executable file formats, programming languages, and relevant APIs used by attackers Perform static and dynamic analysis for multiple platforms and file types Get to grips with handling sophisticated malware cases Understand real advanced attacks, covering all stages from infiltration to hacking the system Learn to bypass anti-reverse engineering techniques Who this book is for If you are an IT security administrator, forensic analyst, or malware researcher looking to secure against malicious software or investigate malicious code, this book is for you. Prior programming experience and a fair understanding of malware attacks and investigation is expected.

### **QlikView for Developers Cookbook**

A step-by-step guide to building microservices using Python and Docker, along with managing and orchestrating them with Kubernetes Key Features Learn to use Docker containers to create, operate, and deploy your microservices Create workflows to manage independent deployments on coordinating services using CI and GitOps through GitHub, Travis CI, and Flux Develop a REST microservice in Python using the Flask framework and Postgres database Book Description Microservices architecture helps create complex systems with multiple, interconnected services that can be maintained by independent teams working in parallel. This book guides you on how to develop these complex systems with the help of containers. You'll start by learning to design an efficient strategy for migrating a legacy monolithic system to microservices. You'll build a RESTful microservice with Python and learn how to encapsulate the code for the services into a container using Docker. While developing the services, you'll understand how to use tools such as GitHub and Travis CI to ensure continuous delivery (CD) and continuous integration (CI). As the systems become complex and grow in size, you'll be introduced to Kubernetes and explore how to orchestrate a system of containers while managing multiple services. Next, you'll configure Kubernetes clusters for production-ready environments and secure them for reliable deployments. In the concluding chapters, you'll learn how to detect and debug critical problems with the help of logs and metrics. Finally, you'll discover a variety of strategies for working with multiple teams dealing with different microservices for effective collaboration. By the end of this book, you'll be able to build production-grade microservices as well as orchestrate a complex system of services using containers. What you will learn Discover how to design, test, and operate scalable microservices Coordinate and deploy different services using Kubernetes Use Docker to construct scalable and manageable applications with microservices Understand how to monitor a complete system to ensure early detection of problems Become well versed with migrating from an existing monolithic system to a microservice one Use load balancing to ensure seamless operation between the old monolith and the new service Who this book is for This book is for developers, engineers, or software architects who are trying to move away from traditional approaches for building complex multi-

service systems by adopting microservices and containers. Although familiarity with Python programming is assumed, no prior knowledge of Docker is required.

## **Intro To Ruby Programming**

## **Demystifying Internet of Things Security**

A tutorial-based approach, showing basic coding and designing techniques to build test automation frameworks. If you are a beginner, an automation engineer, an aspiring test automation engineer, a manual tester, a test lead or a test architect who wants to learn, create, and maintain test automation frameworks, this book will accelerate your ability to develop and adapt the framework.

## **Designing and Implementing Test Automation Frameworks with QTP**

A practical cookbook, with a perfect package of simple, medium, and advanced recipes targeted at basic programmers as well as expert software testers, who will learn to create, manage, and run automated tests. It is packed with problem-solving recipes that are supported by simple examples. If you are a software tester or a programmer who is involved with testing automation using TestComplete, this book is ideal for you! You will be introduced to the very basics of using the tool, as well as polish any previously gained knowledge in using the tool. If you are already aware of programming basics, but are new to TestComplete, you will also be able to quickly learn the concepts through selected examples that are easily scalable for your specific needs.

## **Functional Programming in Python**

Learning Ruby has never been this fast and easy, or fun! Veteran Codemy.com programmer John Elder walks you step by step through the ins and outs of Ruby Programming. Written for the absolute beginner, you don't need any programming experience to dive in and get started with this book. Follow along as John teaches you to set up a development environment and write your first program. You'll learn about Variables, Math, IF/THEN Statements, Array, Hashes, Loops, Methods and much more. By the end, you'll be well on your way to becoming a professional Ruby coder! Build on your skills with practice exercises at the end of each chapter and build a math flashcard game using all the skills you've learned throughout the book. It really is this easy to learn Ruby! \*AUTHOR UPDATE: C9, the development environment we used in the book, was purchased by Amazon and is no longer accepting new users unless you sign up through my education account at

Codemy.com/c9

## Microsoft Dynamics CRM 2011 Reporting

Send and receive email from Java applications by using the JavaMail API. With this concise book, you'll learn how to communicate with existing SMTP, POP, and IMAP servers, and how to write your own. Whether you need to build an email-centric application like a mailing list manager or simply add email notification to a larger product, JavaMail is the answer. Packed with code examples, this book shows you how JavaMail enables you to avoid low-level protocol details, so you can focus on what you actually want to say in a message. Send, receive, and store email with POP3 and IMAP Add password authentication to your programs Manage mailboxes and accounts Download mail attachments Respond to asynchronous email events Design protocol-independent email programs

## The Shellcoder's Handbook

Over 80 object-oriented recipes to help you create mind-blowing GUIs in Python About This Book Use object-oriented programming to develop amazing GUIs in Python Create a working GUI project as a central resource for developing your Python GUIs Packed with easy-to-follow recipes to help you develop code using the latest released version of Python Who This Book Is For If you are a Python programmer with intermediate level knowledge of GUI programming and want to learn how to create beautiful, effective, and responsive GUIs using the freely available Python GUI frameworks, this book is for you. What You Will Learn Create amazing GUIs with Python's built-in Tkinter module Customize the GUIs by using layout managers to arrange the GUI widgets Advance to an object-oriented programming style using Python Develop beautiful charts using the free Matplotlib Python module Use threading in a networked environment to make the GUIs responsive Discover ways to connect the GUIs to a database Understand how unit tests can be created and internationalize the GUI Extend the GUIs with free Python frameworks using best practices In Detail Python is a multi-domain, interpreted programming language. It is a widely used general-purpose, high-level programming language. It is often used as a scripting language because of its forgiving syntax and compatibility with a wide variety of different eco-systems. Its flexible syntax enables developers to write short scripts while at the same time, they can use object-oriented concepts to develop very large projects. Python GUI Programming Cookbook follows a task-based approach to help you create beautiful and very effective GUIs with the least amount of code necessary. This book uses the simplest programming style, using the fewest lines of code to create a GUI in Python, and then advances to using object-oriented programming in later chapters. If you are new to object-oriented programming (OOP), this book will teach you how to take advantage of the OOP coding style in the context of creating GUIs written in Python. Throughout the book, you will develop an entire GUI application, building recipe upon recipe, connecting the GUI to a database. In the later chapters, you will explore additional Python GUI

frameworks, using best practices. You will also learn how to use threading to ensure your GUI doesn't go unresponsive. By the end of the book, you will be an expert in Python GUI programming to develop a common set of GUI applications. Style and approach Every recipe in this programming cookbook solves a problem you might encounter in your programming career. At the same time, most of the recipes build on each other to create an entire, real-life GUI application.

### **Instant AutoIt Scripting**

Delve inside Windows architecture and internals - and see how core components work behind the scenes. This classic guide has been fully updated for Windows 8.1 and Windows Server 2012 R2, and now presents its coverage in three volumes: Book 1, User Mode; Book 2, Kernel Mode; Book 3, Device Driver Models. In Book 1, you'll plumb Windows fundamentals, independent of platform - server, desktop, tablet, phone, Xbox. Coverage focuses on high-level functional descriptions of the various Windows components and features that interact with, or are manipulated by, user mode programs, or applications. You'll also examine management mechanisms and operating system components that are implemented in user mode, such as service processes. As always, you get critical insider perspectives on how Windows operates. And through hands-on experiments, you'll experience its internal behavior firsthand - knowledge you can apply to improve application design, debugging, system performance, and support. Planned chapters: Concepts & Tools; System Architecture; Windows Application Support; Windows Store Apps; Graphics & the Desktop; Management Mechanisms; User Mode Memory Management; Security; Storage; Networking; Hyper-V.

### **Diving Into OOP**

Rely on this robust and thorough guide to build and maintain successful test automation. As the software industry shifts from traditional waterfall paradigms into more agile ones, test automation becomes a highly important tool that allows your development teams to deliver software at an ever-increasing pace without compromising quality. Even though it may seem trivial to automate the repetitive tester's work, using test automation efficiently and properly is not trivial. Many test automation endeavors end up in the "graveyard" of software projects. There are many things that affect the value of test automation, and also its costs. This book aims to cover all of these aspects in great detail so you can make decisions to create the best test automation solution that will not only help your test automation project to succeed, but also allow the entire software project to thrive. One of the most important details that affects the success of the test automation is how easy it is to maintain the automated tests. Complete Guide to Test Automation provides a detailed hands-on guide for writing highly maintainable test code. What You'll Learn Know the real value to be expected from test automation Discover the key traits that will make your test automation project succeed Be aware of the different considerations to take into account when planning automated tests vs. manual tests Determine who should implement the tests and the implications

of this decision Architect the test project and fit it to the architecture of the tested application Design and implement highly reliable automated tests Begin gaining value from test automation earlier Integrate test automation into the business processes of the development team Leverage test automation to improve your organization's performance and quality, even without formal authority Understand how different types of automated tests will fit into your testing strategy, including unit testing, load and performance testing, visual testing, and more Who This Book Is For Those involved with software development such as test automation leads, QA managers, test automation developers, and development managers. Some parts of the book assume hands-on experience in writing code in an object-oriented language (mainly C# or Java), although most of the content is also relevant for nonprogrammers.

### **Django Javascript Integration**

Jonathan Smart, business agility practitioner, thought leader, and coach, reveals the patterns and antipatterns that will help organizations from every industry deliver better value sooner, safer, and happier through high levels of engagement, inclusion, and empowerment.

### **Managing Technical Debt**

Complete question bank to crack your .NET interview with real-time examples Key Features 200 dedicated questions on MVC and Angular 100 Questions are given for WPF and WCF Skills 150 Questions are dedicated to data access layer technologies like ADO.NET, EF and LINQ Questions on UML, Design pattern and architecture questions Covers.NET interview SQL Server questions Book also discusses current salary trend for .NET and C# developers so that when you go for an interview you should know what current market rate is ? and you negotiate it fairly. Description Book has been around 10 years in the industry and is the number one chosen friend when a C# developer is looking for a job. So do not look any further. Just pick it up. This book covers more than 1000 real time .NET interview questions ranging across 20 categories like .NET fundamentals, OOP, SQL Server, ADO.NET, MVC6, Angular, JQuery, HTML 5, WPF, WCF and so on. The best part of this book is the DVD which has awesome step by step videos to learn MVC and .NET as soon as possible. What will you learn After reading this book, you will be able to understand .NET Framework, OOPS, ADO .NET. You will be able to know ASP .NET WebForms, ASP.NET MVC, JQuery, Angular, HTML 5 and CSS 3, SQL Server, WPF. Who this book is for This book is built in such a way that it is useful for all categories such as technical or non-technical readers. This book is perfect. If you are a fresher and you want to learn about .NET, or if you are a teacher and you want to teach what is asked during an interview in .NET, this book is very helpful. Table of Contents 1. Top 50 Technical and Non-technical Questions 2. Basic .NET Framework 3. OOPS 4. ADO .NET 5. ASP .NET WebForms 6. ASP.NET MVC (Model View Controller) 7. JQuery 8. Angular 9. HTML 5 and CSS 3 10. SQL Server 11. Removing, Web Services and WCF 12. WPF 13. LINQ and Entity Framework 14. Design patterns,

UML, Estimation and Project management 15. Ajax 16. Reports 17. Threading 18. XML 19. .NET Interoperability 20. Extra's 21. Algorithms 22. Learn .NET and MVC About the Author Shivprasad Koirala is a Microsoft ASP.NET MVP, self-employed and mostly into Microsoft technology corporate training. He is hypnotized with training and teaching. Till now he has taken more than 2000 corporate training, 80 published books written, with more than 1000 articles. His LinkedIn profile: <https://in.linkedin.com/in/shivkoirala>

### **On Java 8**

This book is intended for server administrators and storage administrators who would like to successfully build and scale a VSAN-backed vSphere infrastructure. A basic understanding of vSphere concepts and storage fundamentals will be helpful.

### **The Hardware Hacker**

Architect scalable, reliable, and maintainable applications for enterprises with Python Key Features Explore various Python design patterns used for enterprise software development Apply best practices for testing and performance optimization to build stable applications Learn about different attacking strategies used on enterprise applications and how to avoid them Book Description Dynamically typed languages like Python are continuously improving. With the addition of exciting new features and a wide selection of modern libraries and frameworks, Python has emerged as an ideal language for developing enterprise applications. Hands-On Enterprise Application Development with Python will show you how to build effective applications that are stable, secure, and easily scalable. The book is a detailed guide to building an end-to-end enterprise-grade application in Python. You will learn how to effectively implement Python features and design patterns that will positively impact your application lifecycle. The book also covers advanced concurrency techniques that will help you build a RESTful application with an optimized frontend. Given that security and stability are the foundation for an enterprise application, you'll be trained on effective testing, performance analysis, and security practices, and understand how to embed them in your codebase during the initial phase. You'll also be guided in how to move on from a monolithic architecture to one that is service oriented, leveraging microservices and serverless deployment techniques. By the end of the book, you will have become proficient at building efficient enterprise applications in Python. What you will learn Understand the purpose of design patterns and their impact on application lifecycle Build applications that can handle large amounts of data-intensive operations Uncover advanced concurrency techniques and discover how to handle a large number of requests in production Optimize frontends to improve the client-side experience of your application Effective testing and performance profiling techniques to detect issues in applications early in the development cycle Build applications with a focus on security Implement large applications as microservices to improve scalability Who this book is for If you're a developer who wants to build enterprise-grade applications, this book is for you. Basic to intermediate-level of

programming experience with Python and database systems is required to understand the concepts covered in this book.

## **The Robotic Process Automation Handbook**

If you have C# knowledge but now want to become truly confident in creating fully functional 2D RPG games with Unity, then this book will show you everything you need to know.

## **Mastering Unity 2D Game Development**

Software Defined Networking: Design and Deployment provides a comprehensive treatment of software defined networking (SDN) suitable for new network managers and experienced network professionals. Presenting SDN in context with more familiar network services and challenges, this accessible text: Explains the importance of virtualization, particularly the impact of virtualization on servers and networks Addresses SDN, with an emphasis on the network control plane Discusses SDN implementation and the impact on service providers, legacy networks, and network vendors Contains a case study on Google's initial implementation of SDN Investigates OpenFlow, the hand-in-glove partner of SDN Looks forward toward more programmable networks and the languages needed to manage these environments Software Defined Networking: Design and Deployment offers a unique perspective of the business case and technology motivations for considering SDN solutions. By identifying the impact of SDN on traffic management and the potential for network service growth, this book instills the knowledge needed to manage current and future demand and provisioning for SDN.

## **JavaMail API**

Are you in charge of your own testing? Do you have the advice you need to advance your test approach? "Dear Evil Tester" contains advice about testing that you won't hear anywhere else. "Dear Evil Tester" is a three pronged publication designed to: -provoke not placate, -make you react rather than relax, -help you laugh not languish. Starting gently with the laugh out loud Agony Uncle answers originally published in 'The Testing Planet'. "Dear Evil Tester" then provides new answers, to never before published questions, that will hit your beliefs where they change. Before presenting you with essays that will help you unleash your own inner Evil Tester. With advice on automating, communication, talking at conferences, psychotherapy for testers, exploratory testing, tools, technical testing, and more. Dear Evil Tester randomly samples the Software Testing stomping ground before walking all over it. "Dear Evil Tester" is a revolutionary testing book for the mind which shows you an alternative approach to testing built on responsibility, control and laughter. Read what our early reviewers had to say: "Wonderful stuff there. Real deep." Rob Sabourin, @RobertASabourin Author of "I Am a Bug" "The more you know about software testing, the more you will find to amuse you." Dot Graham, @dorothygraham Author of

"Experiences of Test Automation" "laugh-out-loud episodes" Paul Gerrard, @paul\_gerrard Author of "The Tester's Pocketbook" "A great read for every Tester." Andy Glover, @cartoontester Author of "Cartoon Tester"

## **Sooner, Safer, Happier**

Break down the misconceptions of the Internet of Things by examining the different security building blocks available in Intel Architecture (IA) based IoT platforms. This open access book reviews the threat pyramid, secure boot, chain of trust, and the SW stack leading up to defense-in-depth. The IoT presents unique challenges in implementing security and Intel has both CPU and Isolated Security Engine capabilities to simplify it. This book explores the challenges to secure these devices to make them immune to different threats originating from within and outside the network. The requirements and robustness rules to protect the assets vary greatly and there is no single blanket solution approach to implement security. Demystifying Internet of Things Security provides clarity to industry professionals and provides an overview of different security solutions What You'll Learn Secure devices, immunizing them against different threats originating from inside and outside the network Gather an overview of the different security building blocks available in Intel Architecture (IA) based IoT platforms Understand the threat pyramid, secure boot, chain of trust, and the software stack leading up to defense-in-depth Who This Book Is For Strategists, developers, architects, and managers in the embedded and Internet of Things (IoT) space trying to understand and implement the security in the IoT devices/platforms.

## **The Hacker Playbook 3**

This practical guide will teach you how deep learning (DL) can be used to solve complex real-world problems. Key Features Explore deep reinforcement learning (RL), from the first principles to the latest algorithms Evaluate high-profile RL methods, including value iteration, deep Q-networks, policy gradients, TRPO, PPO, DDPG, D4PG, evolution strategies and genetic algorithms Keep up with the very latest industry developments, including AI-driven chatbots Book Description Recent developments in reinforcement learning (RL), combined with deep learning (DL), have seen unprecedented progress made towards training agents to solve complex problems in a human-like way. Google's use of algorithms to play and defeat the well-known Atari arcade games has propelled the field to prominence, and researchers are generating new ideas at a rapid pace. Deep Reinforcement Learning Hands-On is a comprehensive guide to the very latest DL tools and their limitations. You will evaluate methods including Cross-entropy and policy gradients, before applying them to real-world environments. Take on both the Atari set of virtual games and family favorites such as Connect4. The book provides an introduction to the basics of RL, giving you the know-how to code intelligent learning agents to take on a formidable array of practical tasks. Discover how to implement Q-learning on 'grid world' environments, teach your agent to buy and trade stocks, and find out how natural language models are driving the boom in chatbots. What you will learn Understand the DL context of RL and

implement complex DL models Learn the foundation of RL: Markov decision processes Evaluate RL methods including Cross-entropy, DQN, Actor-Critic, TRPO, PPO, DDPG, D4PG and others Discover how to deal with discrete and continuous action spaces in various environments Defeat Atari arcade games using the value iteration method Create your own OpenAI Gym environment to train a stock trading agent Teach your agent to play Connect4 using AlphaGo Zero Explore the very latest deep RL research on topics including AI-driven chatbots Who this book is for Some fluency in Python is assumed. Basic deep learning (DL) approaches should be familiar to readers and some practical experience in DL will be helpful. This book is an introduction to deep reinforcement learning (RL) and requires no background in RL.

### **Mastering Python for Networking and Security**

“This is an incredibly wise and useful book. The authors have considerable real-world experience in delivering quality systems that matter, and their expertise shines through in these pages. Here you will learn what technical debt is, what is it not, how to manage it, and how to pay it down in responsible ways. This is a book I wish I had when I was just beginning my career. The authors present a myriad of case studies, born from years of experience, and offer a multitude of actionable insights for how to apply it to your project.” –Grady Booch, IBM Fellow Master Best Practices for Managing Technical Debt to Promote Software Quality and Productivity As software systems mature, earlier design or code decisions made in the context of budget or schedule constraints increasingly impede evolution and innovation. This phenomenon is called technical debt, and practical solutions exist. In *Managing Technical Debt*, three leading experts introduce integrated, empirically developed principles and practices that any software professional can use to gain control of technical debt in any software system. Using real-life examples, the authors explain the forms of technical debt that afflict software-intensive systems, their root causes, and their impacts. They introduce proven approaches for identifying and assessing specific sources of technical debt, limiting new debt, and “paying off” debt over time. They describe how to establish managing technical debt as a core software engineering practice in your organization. Discover how technical debt damages manageability, quality, productivity, and morale—and what you can do about it Clarify root causes of debt, including the linked roles of business goals, source code, architecture, testing, and infrastructure Identify technical debt items, and analyze their costs so you can prioritize action Choose the right solution for each technical debt item: eliminate, reduce, or mitigate Integrate software engineering practices that minimize new debt *Managing Technical Debt* will be a valuable resource for every software professional who wants to accelerate innovation in existing systems, or build new systems that will be easier to maintain and evolve.

### **Python GUI Programming Cookbook**

Master Python scripting to build a network and perform security operations Key Features Learn to handle cyber attacks with

modern Python scripting Discover various Python libraries for building and securing your network Understand Python packages and libraries to secure your network infrastructure Book Description It's becoming more and more apparent that security is a critical aspect of IT infrastructure. A data breach is a major security incident, usually carried out by just hacking a simple network line. Increasing your network's security helps step up your defenses against cyber attacks. Meanwhile, Python is being used for increasingly advanced tasks, with the latest update introducing many new packages. This book focuses on leveraging these updated packages to build a secure network with the help of Python scripting. This book covers topics from building a network to the different procedures you need to follow to secure it. You'll first be introduced to different packages and libraries, before moving on to different ways to build a network with the help of Python scripting. Later, you will learn how to check a network's vulnerability using Python security scripting, and understand how to check vulnerabilities in your network. As you progress through the chapters, you will also learn how to achieve endpoint protection by leveraging Python packages along with writing forensic scripts. By the end of this book, you will be able to get the most out of the Python language to build secure and robust networks that are resilient to attacks. What you will learn Develop Python scripts for automating security and pentesting tasks Discover the Python standard library's main modules used for performing security-related tasks Automate analytical tasks and the extraction of information from servers Explore processes for detecting and exploiting vulnerabilities in servers Use network software for Python programming Perform server scripting and port scanning with Python Identify vulnerabilities in web applications with Python Use Python to extract metadata and forensics Who this book is for This book is ideal for network engineers, system administrators, or any security professional looking at tackling networking and security challenges. Programmers with some prior experience in Python will get the most out of this book. Some basic understanding of general programming structures and Python is required.

[ROMANCE](#) [ACTION & ADVENTURE](#) [MYSTERY & THRILLER](#) [BIOGRAPHIES & HISTORY](#) [CHILDREN'S](#) [YOUNG ADULT](#) [FANTASY](#)  
[HISTORICAL FICTION](#) [HORROR](#) [LITERARY FICTION](#) [NON-FICTION](#) [SCIENCE FICTION](#)